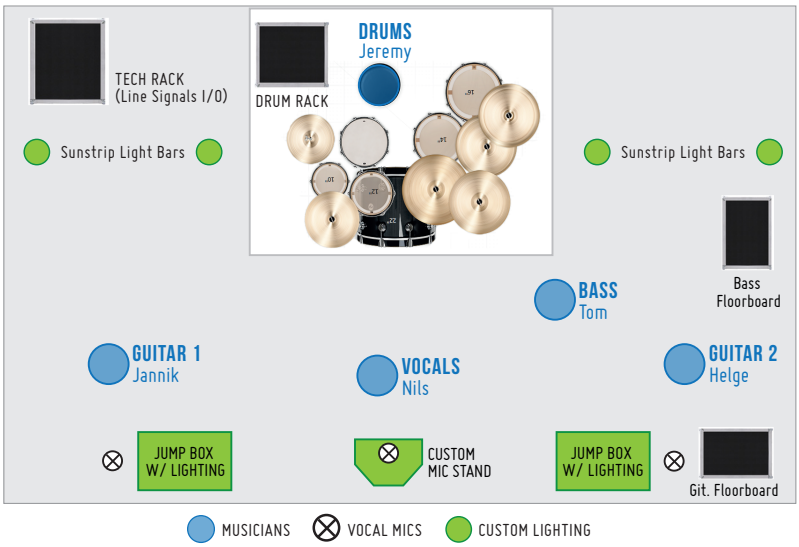
TECHNICAL RIDER

Jun 2026

Tech questions? | Jannik | +49 (0) 1515 / 244 599 1 | jannik@sector-band.de

Please read carefully! If any requirements cannot be matched, we must be informed BEFORE the day of the event!



LINE-UP

Name	Instrument	Vocals
Nils	-	Main
Jannik	Guitar 1, Synths/Samples	Secondary
Helge	Guitar 2	Background
Tom	Bass	-
Jeremy	Drums LEFT HANDED!	-

STAGE SET

Name	Info
Backdrop	Dimensions are 2 x 5 m
Monitoring Wedges	Remove if possible
Drum Riser	optional / preferred

WIRELESS CONNECTIONS

Name	Range
Main Vocals	1.8 GHz
Guitars	5.8 GHz
Bass	2.4 GHz
4 In-Ear Monitors	823 - 865 MHz

POWER REQUIREMENTS

Position in stage plot	Peak Power Consumption
Tech Rack	**300 W**
Lighting Frontline	**2400 W**
Lighting Backline	**3000 W**
Drum Rack	**100 W**
Bass/Guitar Floorboards	**200 W**

Power for light equipment may be provided as three-phase current (CEE 16A) or by multiple Type F sockets (CEE 7/3) with separate fuses/phases.

EQUIPMENT PROVIDED BY LOCATION:

Description	Req. Microphones	Required Stands / Add. Notes
Vocals	-	2x Boom Stands
Tom Mics	4	4x Clamp
Bass Drum Mic	1	1x Short Boom
Overhead Mics	2	2x Boom Stands
HiHat Mic	1	1x
Snare Mic	1	1x Clamp

EQUIPMENT PROVIDED BY SECTOR:

Name	Info
Tech Rack	All of our audio signals will be patched from here to stage box using our XLR multicore.
Drum Rack	Needs to be in range of our drummer during show. Required Space: 55x55 cm
Full Drum Kit	
Vocals	Vocal Microphone, custom built mic stand for Main Vocals
Show/Light gear	2 Ego Riser boxes with premounted light and fog machines
	4 Backline light „tower“ rigs

AUDIO / FOH

Our setup requires 20 input channels. See page 2 for details.

LIGHTING

Our light equipment is being controlled by us. House lights will be controlled by local lighting technician. Helge will provide you with a setlist with insights on song mood and colors.

INPUTS & MIXING: SEE PAGE 2!

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FOH INPUT LIST

Local Ch	Ch#	Name	Source/Type	Notes
	1	Kick	Mic from house	We can provide a split of our monitoring mic (Shure Beta 91A) alternatively.
	2	Kick Trigger	XLR from drum rack	
	3	Snare	Mic from house	
	4	Tom1	Mic from house	
	5	Tom2	Mic from house	
	6	Tom3	Mic from house	
	7	Tom4	Mic from house	
	8	OH L	Mic from house	
	9	OH R	Mic from house	
	10	HiHat	Mic from house	
	11	Drum Pad / FX	balanced/line	currently unused
	12	Bass (Tom)	Multicore/ XLR breakout	Jannik provides you with a xlr breakout for patching into your stage box
	13	Guitar (L, Jannik)	Multicore/ XLR breakout	"
	14	Guitar (R, Helge)	Multicore/ XLR breakout	"
	15	Samples L	Multicore/ XLR breakout	"
	16	Samples R	Multicore/ XLR breakout	"
	17	Main Vocals L	Multicore/ XLR breakout	" / line level
	18	Main Vocals R	Multicore/ XLR breakout	" / line level
	19	Jannik Vocals	Multicore/ XLR breakout	" / line level
	20	Background Vocals	Multicore/ XLR breakout	" / mic level

MONITORING

All band members use In-Ear Monitoring powered by our fully self-contained monitoring system.

FOH RETURNS

No audio signal returns are required.

TALKBACK

A talkback channel can be patched into our monitoring setup (XLR).

MIXING NOTES

- some helpful advice gathered from our experiences on other venues -

Main Vocals L/R:

Ready-to-use processed vocals. No creative FX please! Fit to local acoustics with EQ and compression as needed.
If too dirty, we can blend in more dry signal. Just ask.

Jannik Vocals

Ready-to-use, processed vocals. No creative FX please!
Used both as background and as main vocals. Do not pan hard left. Match with main vocals so that both are present.

Bass & Guitars

EQ out as much nasty high end as needed to get a balanced tone.
Quite often bass was so loud/present that it covered up guitars. Ensure a good balance between bass & guitars.

Samples L/R

Provides an important part of our show - synths, FX sounds, percussion, voices.
Ensure it's leveled so that it is well audible when whole band is playing.